

## SHOTLIST SHOWREEL 2010

<b>SHOWREEL</b>	<b>SHOWREEL 2010</b>
	<b>TASKS.</b> 2D Elements and Design, Animation, Camera, Compositing
	<b>TOOLS.</b> Autodesk Maya 2009, Adobe Photoshop, Illustrator, After Effects CS 4
<b>ANTOINETTE</b>	<b>SHORT 2010</b>
	<b>TASKS.</b> Animation, Modeling, additional Texturing
	<b>TOOLS.</b> Autodesk Maya 2009, Adobe Photoshop CS 4
<b>DIE BRATHENDLSAGA</b>	<b>DIPLOMA SHORT 2008 (THE ROAST CHICKEN SAGA)</b>
	<b>TASKS.</b> Direction, Idea, Design, Modeling, Texturing, Animation, Compositing
	<b>TOOLS.</b> Autodesk Maya 8.5 & 2008, Pixologic Z-Brush 2.0, Adobe CS 3
<b>3D CHARACTER</b>	<b>MMA 2004 - 2008 (FH SALZBURG, MULTI MEDIA ART)</b>
	<b>TASKS.</b> Design, Modeling, Texturing, Shading, Rigging, Animation, Light, Rendering
	<b>TOOLS.</b> Autodesk Maya 7.0, 8.5 & 2008, Pixologic Z-Brush 2.0, Adobe CS 3